Year 5: Reading Matrix

On your own write 4 questions about your book so far. You must write down the answers as well.	Find 10 Tricky Words and use them to make a crossword on squared paper.	Find as many connectives as you can in your story. Use 5 of them in sentences of your own.	Write a letter to the author of your book - you could say what you like or dislike about the book, or give ideas for what else you would like included in the book.	Write a letter as a character in your book to another character.	Make a WANTED poster for the villain in your story. Include a physical description and a reward for information as well as your contact details.
Pretend you are a travel agent and want people to visit the place in the story. Write a paragraph on what you would tell others.	Have a go at drawing a map of one of the places in the story. See how much you can include and how much detail you can add.	Write down three interesting facts you have learned from your Non-Fiction book and illustrate them.	Write a new blurb for the book you are reading making it sound as exciting as you can.	Re-tell an event from the story from another characters point of view.	Re-tell an event from the story as if you are a newspaper reporter and you are writing a newspaper article.
Change the story (or part of it) into a comic strip.	Paint or draw the setting of your book	Complete an X chart for your book.	Create a passport or ID card for your character.	Redesign the front cover of the book.	Make a list of as many adjectives as you can from a chapter in the book.
Write about what a character might be thinking or feeling at different stages of the story. You could write it in the first person, or in a speech bubble.	Make a dictionary containing 10 or more difficult words from your book.	Using speech bubbles and pictures of the characters, write a conversation between two characters from the story.	Find an interesting part of your book. Copy the section neatly in your best handwriting.	Draw and describe your favourite character.	Make a model of somewhere or someone in your book.
Choose ten words in your book which you could improve - what would you change them too?	Has the author of your book used SPAG well? Copy and edit a section of text.	Before you read your new book: what do you know, infer or wonder?	Write a TWEET to the author - you can only use 280 characters	Create a double page spread about your book	Make a plan of a sequel - what happens next

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